

10 Tips ~

# A Tutorial on Tutorials

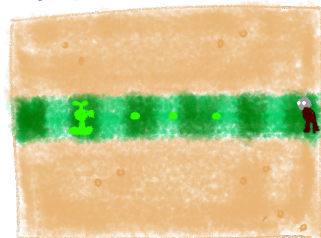
1. BLEND TUTORIAL INTO THE GAME



NOT THIS!

What? The game had a tutorial?  
↳ This is good ✓

2. BETTER TO HAVE THE PLAYER "DO" THAN "READ"



Let the player try things!

4. JUST GET THE PLAYER TO DO IT ONCE



PLANT ME!

5. USE FEW WORDS

7. USE ADAPTIVE MESSAGING

ROOM FOR EXPLORATION



3. SPREAD OUT THE TEACHING OF GAME MECHANICS



better & better things ♥

6. USE UNOBTRUSIVE MESSAGING IF POSSIBLE

PRESS W TO JUMP

8. DON'T CREATE NOISE

~~ACHIEVEMENT UNLOCKED~~ 😊

9. USE VISUALS



10. LEVERAGE WHAT PPL KNOW