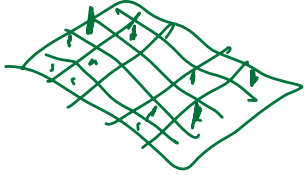
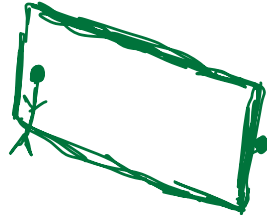


# ARCHITECTURE IN GAMES

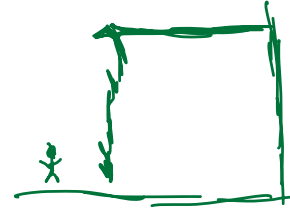
CONSTRAINT



CONCEALMENT



OBSTACLES



EXPLORATION



(Secondary)

FAMILIARITY



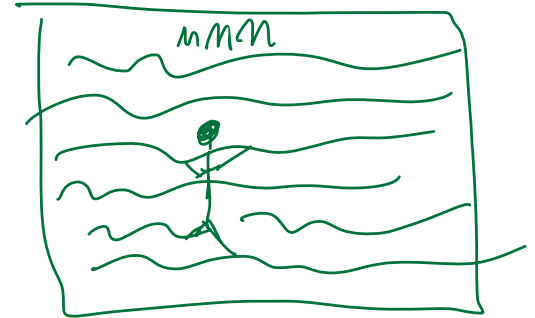
ALLUSION



NEW WORLD



SURREALISM



ATMOSPHERE



COMEDIC



CLICHÉS

