

Patterns to slip → AHHH! "Flair!" X

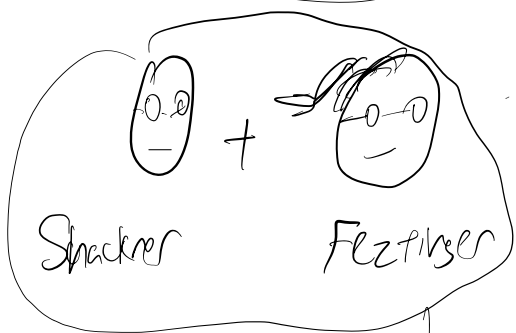
Games

Goal →

Happiness

Small, deep friendships

DEHUMANIZES!



LAWS OF FRIENDSHIP FORMATION

1. PROXIMITY

2. SIMILARITY!!

Anti-pattern: Nationalism

Serendipitous, Repeat Interactions

"Should norms lower cost of social integration"

Pro-social player roles & positive cultures, No Real-world

Anti-

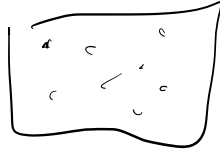
DENSITY

LOGISTICS

Cohort System

Version:
Matches ~~FIFA~~
(except big games)

En. Books



Retrofitting a social
architecture is hard!

LOFF Pt. 2

3. RECIPROCITY

Anti-pattern:
Reducing Trust

Interactions
lead to trust

SSN!

SPACES!

Growth

CRASH!

Time ⌚

4. DISCLOSURE

Become
Vulnerable
w/o Harm

Anti-pattern:
Revealing too
early

SYSTEM!
FRIEND
SHIP!