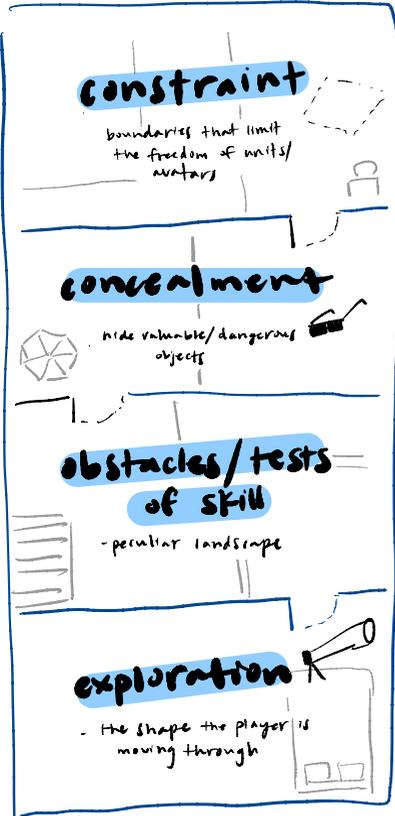


architecture in video games

Daphne Liu

first floor



second floor



≠ why humans create buildings