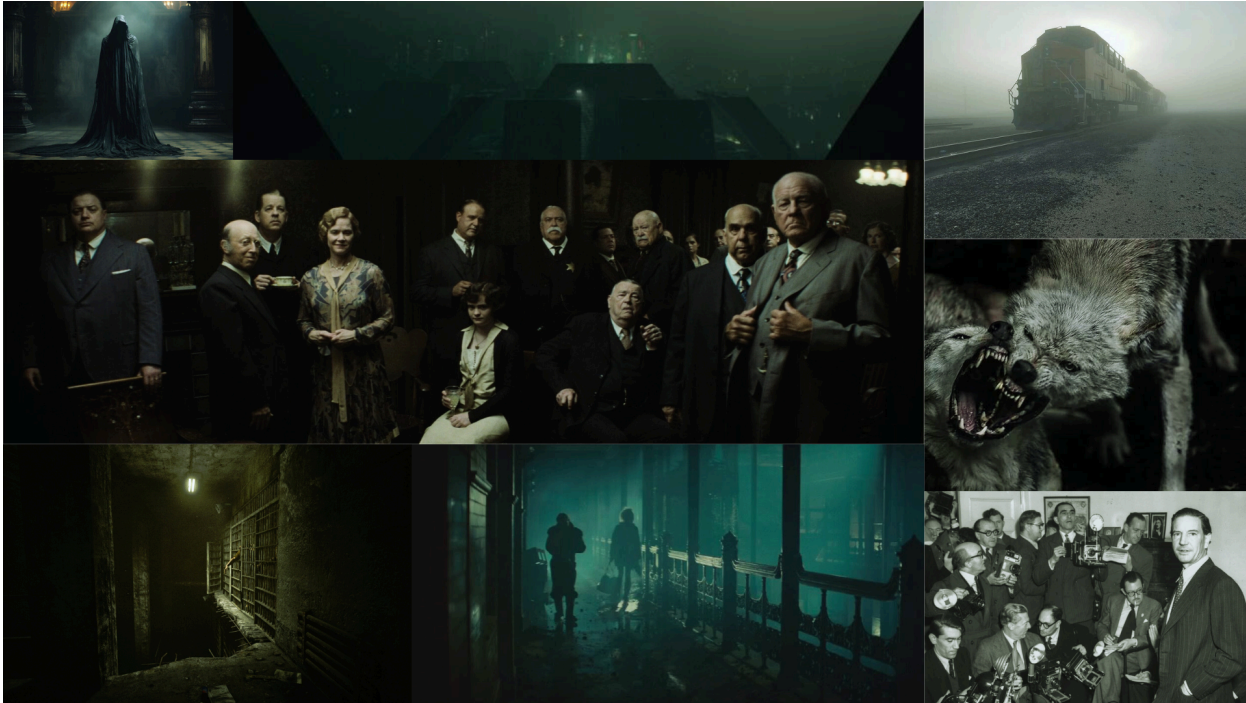


## 1. Emotions to Evoke:

- Mystery
- Anxiety
- Accomplishment

## 2. Moodboard and Spotify Playlist:



[open.spotify.com/playlist/5ZP7FCxNI6c1LiBhfdXnXb?si=5f5e8214190d4714](https://open.spotify.com/playlist/5ZP7FCxNI6c1LiBhfdXnXb?si=5f5e8214190d4714)

## Train Cart Mystery

- **Type:** Escape-room-style, detective game
- **Description:** Players solve a series of train cart mysteries by gathering and interpreting clues.
- **Mechanisms:** Time-limited clue gathering, puzzle-solving
- **Fun:** Challenge and narrative-driven with a focus on mystery and progression
- **Narrative:** Incremental revelations contribute to solving the main mystery.

## Cyberpunk Fight Club

- **Type:** Strategy and deduction game
- **Description:** Players uncover secret identities to identify the antagonist among them.
- **Mechanisms:** Secret roles, strategic decision-making
- **Fun:** Suspense and anxiety from hidden identities and betrayals
- **Narrative:** Non-linear, player actions influence unfolding events.

## **Pirates Stuck on Island**

- **Type:** Adventure and treasure hunt game, role-playing
- **Description:** Players solve riddles and overcome physical challenges to find treasure.
- **Mechanisms:** Riddle solving, competitive tasks
- **Fun:** Challenge and sensation fun through complex tasks and immersive storytelling