

_ I _			I _
_ 			_

Posh Pooch

A GAME OF CANINE COUTURE

Make your pooch posh! Dress your dog to beat out the other pooches at the annual Westminster dog competition. You must convince the competition that you have the top dog for a scenario. Will you win or will your pooch take second place?







WORST AT...
RUNNING A
COUNTRY?

Created by Ellie Vela, Ritika Kacholia, Jasmine Padilla, and Emily Macias



_ I _			I _
_ 			_

STRUCT/O

(1) MATERIALS







ACCESSORY (

GROUP CARDS

PROMPT CARDS



BOARD



(2) SETUP

- SHUFFLE PROMPT CARDS AND RANDOMLY SELECT ONE TO BE READ AND PLACED ON THE BOARD.
- EVERYONE CAN SELECT AND NAME THEIR DOG!
- THE PLAYER WHO MOST RECENTLY PET A DOG IS THE JUDGE FOR THE FIRST ROUND.
- SHUFFLE THE ACCESSORY CARDS
 AND DEAL 4 CARDS TO ALL
 REMAINING PLAYERS.



(3) HOW TO PLAY

STARTING WITH THE PLAYER ON THE JUDGE'S RIGHT, EACH PLAYER WILL DRAW EXACTLY ONE CARD FROM THE TOP OF THE ACCESSORY DECK INTO THEIR HAND.



YES! I NEED SHOES!

DURING EACH PLAYER'S TURN, THEY
CAN INITIALIZE TRADES WITH OTHER
PLAYERS. EACH PLAYER -

CAN TRADE MULTIPLE TIMES.

CAN LIE ABOUT WHAT CARDS ARE BEING OFFERED/IN THEIR HAND WHILE TRADING.

CARD IS RANDOMLY SELECTED, READ OUT LOUD, AND PLACED ON THE BOARD. ALL PLAYERS MUST FOLLOW IT'S INSTRUCTIONS!



B

(4) JUDGING PHASE





IN THE SAME ORDER, PLAYERS TAKE
TURNS PRESENTING THEIR DOG TO
THE GROUP BY ACCESSORIZING THEIR
DOGS, FACE-UP FOR EVERYONE TO
SEE. THE GOAL IS TO CONVINCE THE
JUDGE WITH YOUR DOG'S STORY!

PLAYERS CAN DEFEND AND ARGUE FOR WHY THEIR DOG SHOULD WIN THE COMPETITION. AT ANY POINT DURING A PLAYER'S ARGUMENT, OTHER PLAYERS MAY SABOTAGE THE PRESENTING PLAYER BY PLAYING AN ADDITIONAL ACCESSORY CARD.







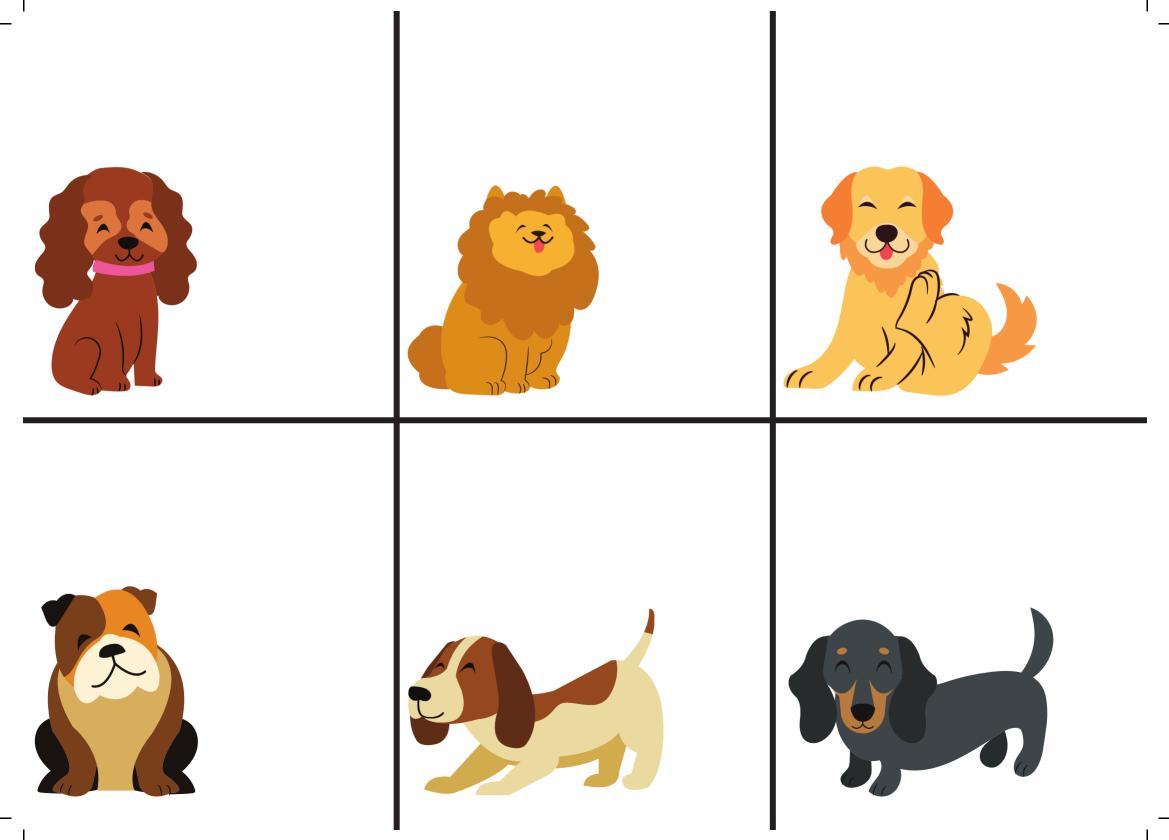




THE PRESENTING PLAYER MUST INTEGRATE THE NEW SABOTAGE ACCESSORY CARDS INTO THEIR ARGUMENT. EACH PLAYER MAY ONLY SABOTAGE ONCE PER PRESENTATION, BUT THE PRESENTING PLAYER CAN BE SABOTAGED BY ANY NUMBER OF OTHER PLAYERS!

AFTER ALL PLAYERS HAVE PRESENTED
THEIR DOGS, THE JUDGE WILL DECIDE
WHICH PLAYER DESERVES TO WIN THE
COMPETITION! THEY WILL BE
AWARDED THAT PROMPT CARD AND
THE JUDGE WILL ROTATE. AFTER ALL
PLAYERS HAVE BEEN JUDGE
AT LEAST ONCE, THE
PLAYER WITH THE
MOST PROMPT
CARDS AT THE
END WINS!!!!

B 8AT OT 3M 3T2A9		
PASTE ME TO TAB A		CUT ALONG HERE!
CUT AND PASTE THESE INSTRUCTIONS, THEN FOLD ALONG VERTICAL LINES TO MAKE AN INSTRUCTION INSTRUCTION	CUT ALONG HERE!	

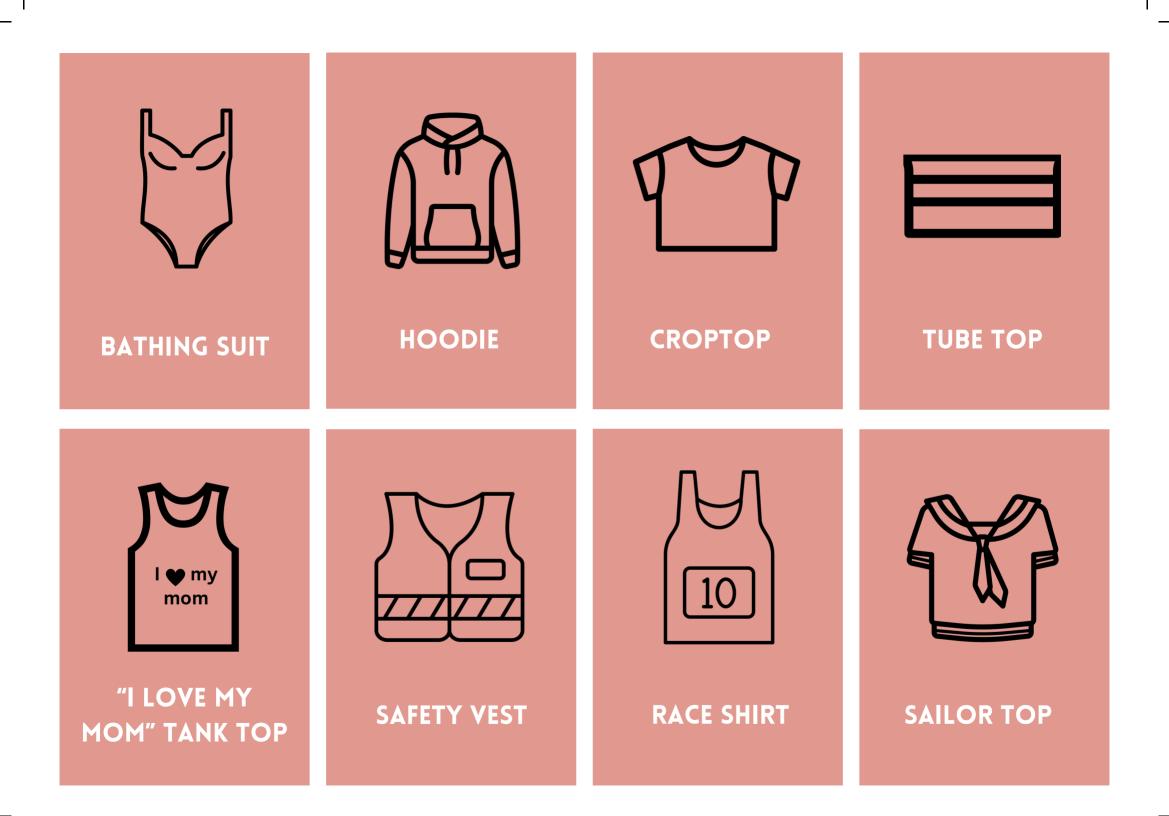


_ I _			I _
_ 			_

PROMPT CARD **ACCESSORY CARDS**

GROUP CARD





















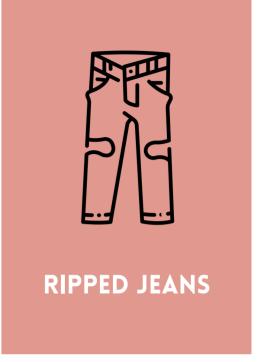














T-SHIRT FROM YOUR FAILED COLLEGE BAND



SWEATPANTS



LEATHER BREECHES



OVERALLS

































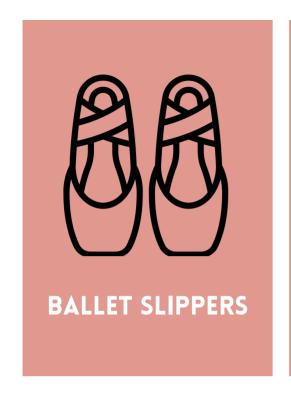


JUMPING SHOES



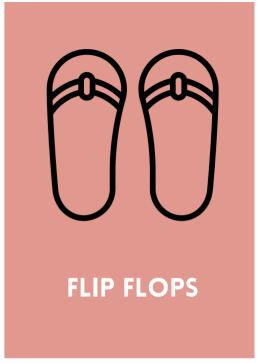


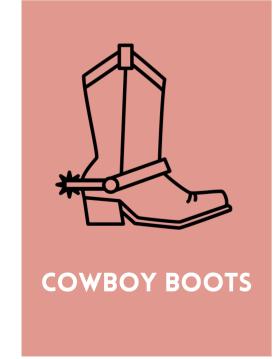
















CLOWN SHOES







PRETTY SUNHAT















PIRATE HAT



COZY BEANIE



CAP



CHEF HAT



PLASTIC TIARA



VISOR



CAT EAR **HEADPHONES**



CONSTRUCTION **CONE HAT**







DIAMOND NECKLACE



DESIGNER HANDBAG



SUPERHERO CAPE



BROKEN GLASSES



SUNGLASSES



3-D GLASSES

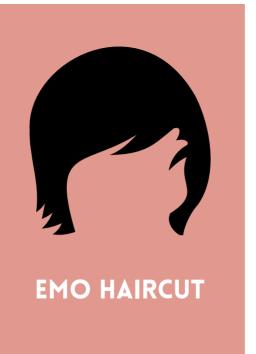


MONOCLE





















WORST CHEF?

MOST LIKELY TO...

STEAL A CAR TO DRIVE TO MCDONALDS? MOST LIKELY TO...

FOUND A STARTUP?

BEST AT...

WINNING A FIGHT?

MOST LIKELY TO...

BITE THE NEIGHBOR?

MOST LIKELY TO...

START A FOREST FIRE?

LEAST LIKELY TO...

PAY THEIR TAXES?

MOST LIKELY TO...

CONVINCE
THEMSELVES
THEY HAVE
SUPERPOWERS











POOCH

HSOd









MOST LIKELY TO...

WIN A
MARATHON BY
TAKING THE
WRONG
ROUTE?

WORST AT...

RUNNING A COUNTRY?

MOST LIKELY TO...

FALL ASLEEP AT 5AM?

MOST LIKELY TO...

BE YOUR MOM'S FAVORITE CHILD?

MOST LIKELY TO...

RIP UP AN ENTIRE COUCH AND BLAME IT ON THE CAT

MOST LIKELY TO...

DROP OUT OF SCHOOL TO BECOME A YOUTUBER

MOST LIKELY TO...

LOSE THEIR MEDICAL LICENSE?

MOST LIKELY TO...

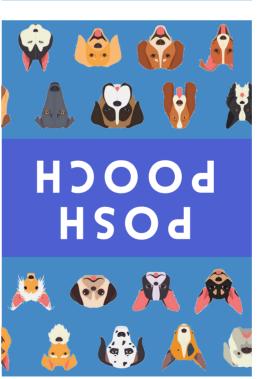
POST A PUBLIC APOLOGY?













POOCH

HSOd





EVERY PLAYER

MUST REVEAL 1

CARD FROM THEIR

HAND



EVERY PLAYER

MUST REVEAL 1

CARD FROM THEIR

HAND



EVERYONE CAN
DISCARD ONE
ACCESSORY FROM
YOUR HAND



EVERYONE CAN
DISCARD ONE
ACCESSORY FROM
YOUR HAND



EVERY PLAYER
MUST TRADE AT
LEAST ONCE
(WITHOUT LYING)



EVERYONE MUST
THEIR BEST
SABOTAGE CARD
TO THE PLAYER TO
THEIR LEFT



EVERYONE MUST
STEAL A RANDOM
CARD FROM THE
PLAYER TO THEIR
LEFT



EVERYONE MUST
STEAL A RANDOM
CARD FROM THE
PLAYER TO THEIR
LEFT



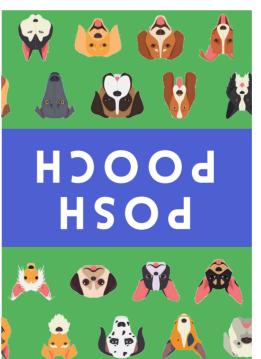


















EVERYONE MUST DRAW AN EXTRA ACCESSORY CARD

+1

EVERYONE MUST
DISCARD ONE
CARD FROM THEIR
HAND



EVERYONE MUST
DISCARD ONE
CARD FROM THEIR
HAND



EVERYONE MUST TRADE AT LEAST ONE CARD



TRADE AT LEAST
ONE CARD



EVERYONE MUST TRADE AT LEAST ONE CARD



EVERYONE MUST TRADE AT LEAST ONE CARD



PLAY ONE
SABOTAGE CARD
ON A PLAYER OF
THEIR CHOICE



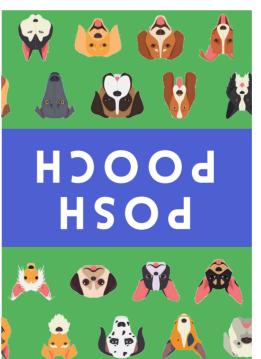


















PLAY ONE
SABOTAGE CARD
ON THE PLAYER OF
YOUR CHOICE



PLAY ONE
SABOTAGE CARD
ON THE PLAYER OF
YOUR CHOICE



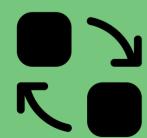
EVERYONE MAY
STEAL ONE CARD
FROM A PLAYER OF
THEIR CHOICE



EVERYONE MAY
STEAL ONE CARD
FROM A PLAYER OF
THEIR CHOICE



DISCARD ONE
CARD AND DRAW A
REPLACEMENT



EVERYONE MUST
PASS THEIR BEST
SABOTAGE CARD
TO THE PLAYER TO
THEIR LEFT



EVERYONE MUST
DISCARD ONE
CARD FROM THEIR
HAND



EVERY PLAYER
MUST TRADE AT
LEAST ONCE
(WITHOUT LYING)













