## Instructions



1x Challenge Card Decks


5x Player Tokens

$3 \times$ Claim Card Decks

## Setup

1. Shuffle all card decks.
2. Place the point tracker and card decks within reach of all players.
3. Give each player a player token to use to mark their place on the point tracker.
4. Give each player a set of vote cards.
5. The youngest player starts at the speaker, and rounds pass to the left.

## Starting A Round

At the start of each round, the speaker draws a claim card from their deck of choice and reads the claim aloud. Do not reveal whether the claim is true of false.

Then, the speaker draws a challenge card. The speaker may choose to attempt any number of challenges listed on the challenge card, but they may not reveal the challenge card.

The speaker will now choose whether to argue that the claim card is true or false. This argument does not have to align with what the claim card actually is. To indicate their stance, the speaker should place their corresponding vote card face up in front of them.

Finally, the speaker must make a statement in defense of their stance.

## Discussion

After the speaker has made their argument, the other players will attempt to determine whether the claim card is actually true or false. They may ask the speaker questions and discuss.

To vote, players place their corresponding vote card face down in front of them. You do not have to vote for what you believe is the truth!

Once all votes have been submitted, flip over all of the vote cards and reveal the claim card.

## Counting Points

Players who correctly voted on the truth-value of the claim card receive one point.

If their stance gets the majority vote, the speaker scores points for completed challenges. If they have not completed any challenges, or if they lost the vote, the speaker receives no points.

The speaker then discards the challenge and claim card, and the player to the left becomes the new speaker.

## Ending the Game

As players receive points, they will move their player token on the point tracker. The first player to receive 8 points and reach the end of the tracker wins the game. If two players win at the same time, they both win unless one of them is the current speaker, in which case the speaker wins.

