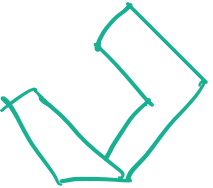


# Puzzle

Fun

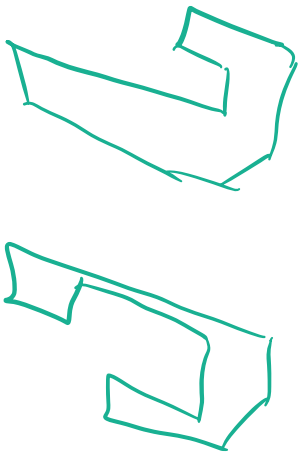
- Novel
- Not too easy
- Not too hard
- Tricky

Letters?



Have right answer

- doesn't insist there is only one answer



Find way to turn work into  
play

## 4 type of play

Games : rule - based system , 1 player win

Puzzles : find solution , not beat opponent

Toys : manipulable , no goal

Stories : fantasy , no interaction

How:

