

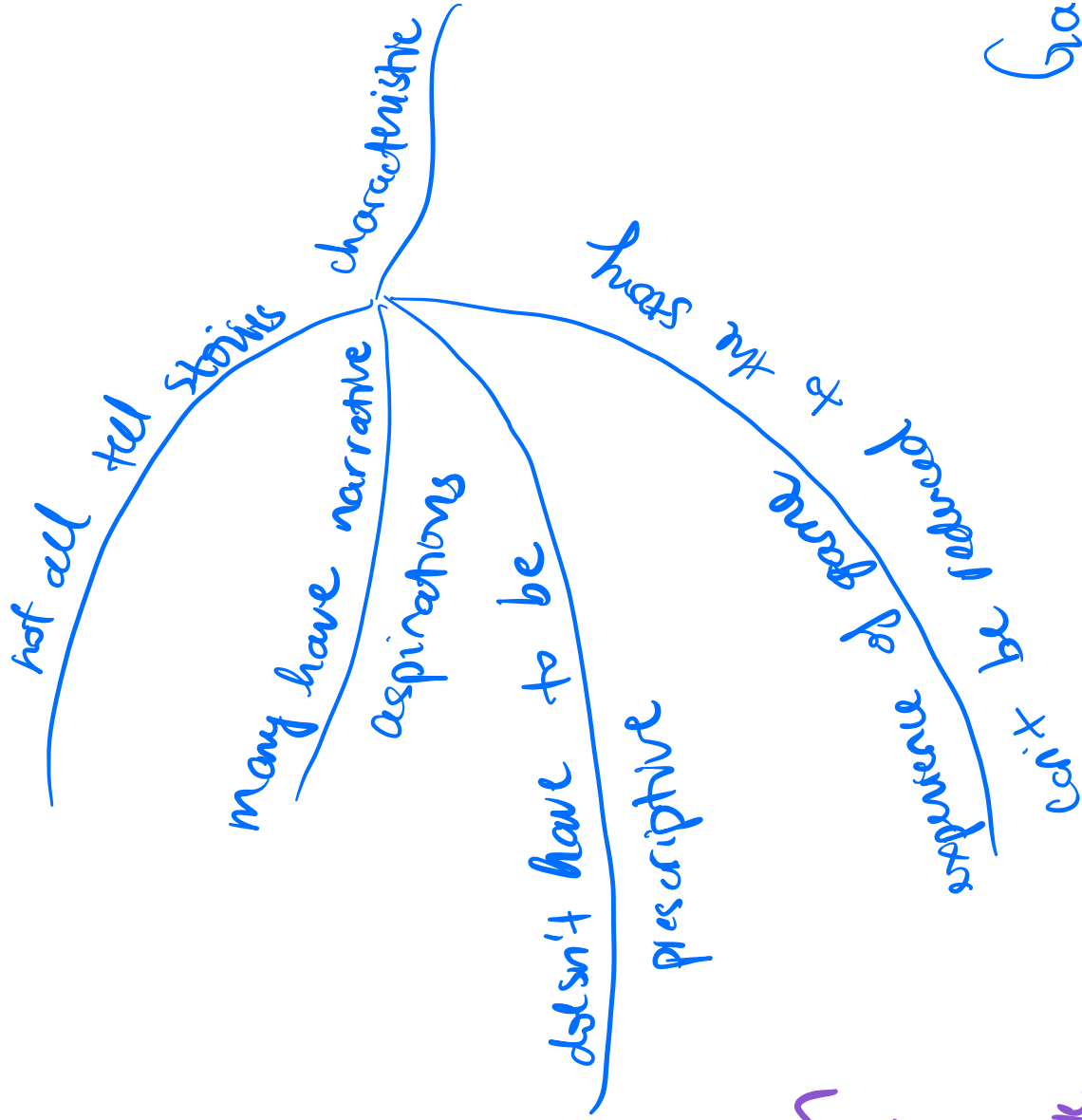
Game



replay vs story
 inform vs exposition

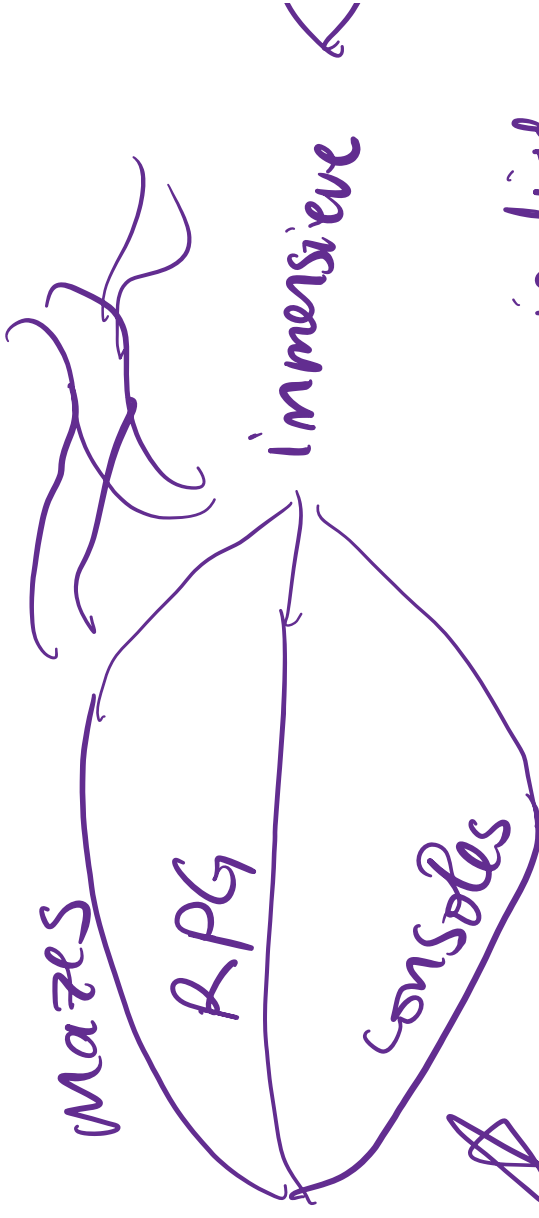
Disney

Pirates of Caribbean
with film



present I
 Potemkin
 Cosseak
 have down ↓

Gia
Cpe



Ornamental stories

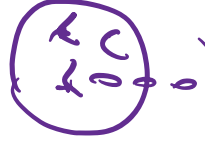
Star Wars

Alice in Wonderland

Can't deduct story

from game

exist in dialogue,



emotional

perform/witness

create events

BattleShip

is

is

estimated



unrehearsed player unlock



rehearsal

less likely to

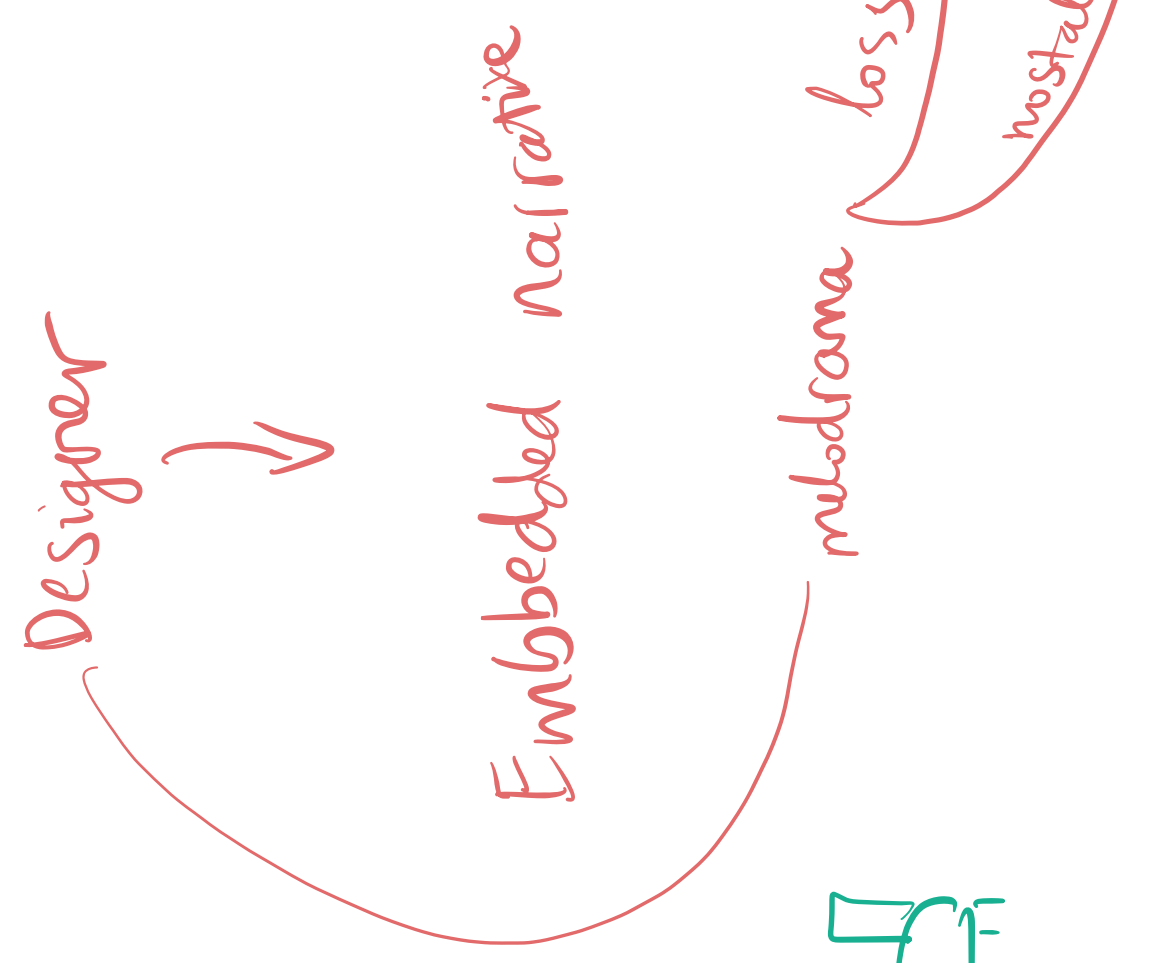
make mistake



• Spatial & Envir

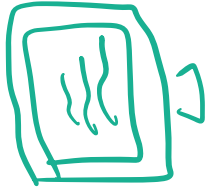
• Evocative space

• Enacting stories!



ms

Q Q the Sims



Emergent

not pre-programmed

BUT



not chaotic

Symbols to communication

limited house etc

private character

each choice means sth

choices

