

Welcome to Sensory Overload! Here, you'll find all the details you'll need to play. They are also in your print and play set. We've put it all here in case you'd like to read before you decide to play!

Setup

Divide into two teams, dodgeball team captain style! Team 1 is the team with the youngest player. Team 1 rolls first. Alternate turns between teams. For example, one person from Team 1 will take their turn, then one person from Team 2 will take their turn. Repeat until all players have gone. Then repeat the order until a team wins.

How to play

Each person will roll a dice to see how many squares they'll move on the game board. If it lands on a monkey with its eyes covered, you must complete a dare that manipulates your sense of sight. If it lands on a monkey with its ears covered, you must complete a dare that manipulates your sense of hearing. If it lands on a monkey with its mouth covered, you must complete a dare that manipulates your ability to communicate. If it lands on a phrase (e.g. "Move back 4 squares"), follow the instructions of that square. If it lands on an empty square, you're safe! If you move back, don't complete the action on the new square. If you do not complete a dare, move back to your position before the roll. Follow the instructions on the dare cards if there are competing rules.

How to win

Your goal is to advance to the winning square on the game board before the other team! Beware of squares and failed dares that will set you back along the way.

Materials included:

- Blindfold
- Ear plugs
- Team 1 token
- Team 2 token

Materials that would be good to have nearby:

- Noise canceling headphones or earbuds
 - Your phone as a timer / dice

