

# 1. SETUP

- Pick a person to be the Great Toad (moderator).
- Each player creates a rule that applies during every player's turn. Write this down on a provided card or text it to the moderator.
  - The Great Toad must use their discretion to ensure that rules 1) do not conflict and 2) are possible and reasonable. In either case, the writers must create different rules.
- Each player (excluding the Great Toad) picks a piece to claim a mushroom pad on the board.







- Deal every person 4 cards. Everyone can look at their hand.

# 2. HOW TO PLAY





- Flip over the top card from the draw pile. Anyone can start!
- During your turn, you may play a card that matches the symbol or number of the top card. If you do not have a card to play, draw one card. You may play the drawn card immediately. (The Great Toad cannot check the rules during their own turn.)
- When your turn ends, you may be penalized.
  - For each rule a player breaks during their turn, the Great Toad deals them 1 card
  - If other toads catch the Great Toad breaking a rule during their turn, the Great Toad draws 2 cards.
- If you complete your turn without penalty, you can hop to an adjacent lily pad.
  - If you pass the Great Toad's Hut, you can ask the Great Toad a yes or no question about the rules aloud for the group to hear.
  - If you reach another toad's hut, the owner of that hut must reveal their rule to the visiting toad.

**The first player to discard all their cards wins the game!**

## Moderator Notes! No sneaky eyes.

				
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## Moderator Notes! No sneaky eyes.

				
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# SNOITCURTSNI



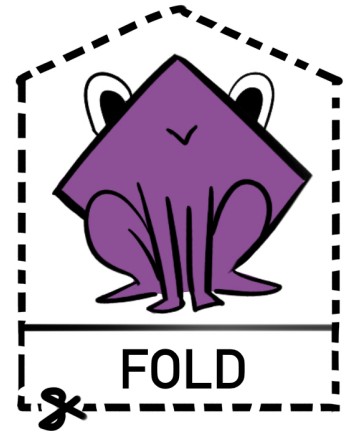
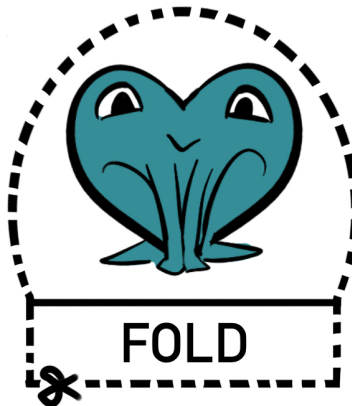
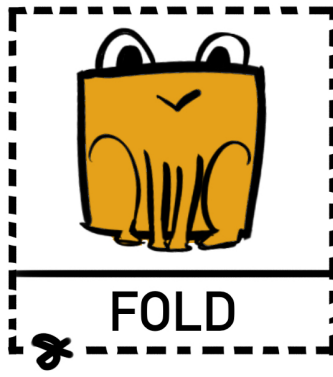
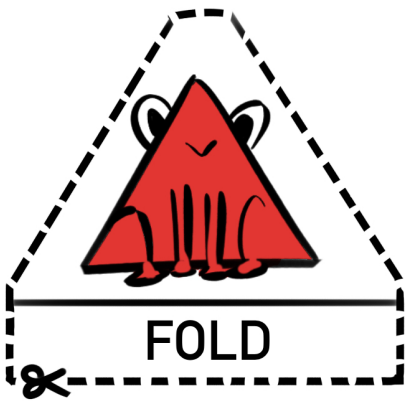
3-5 PLAYERS  
EVERYONE HAS A TURN

# INSTRUCTIONS



DISCARD ALL YOUR  
CARDS TO WIN



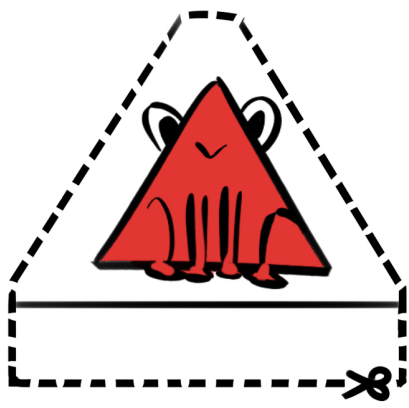
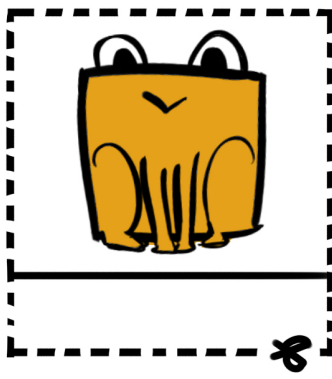
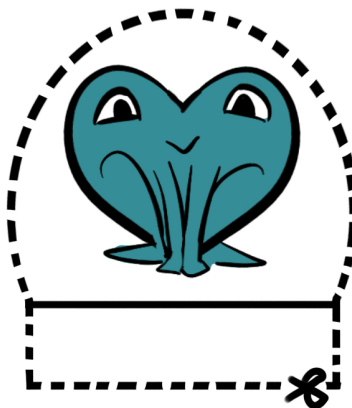
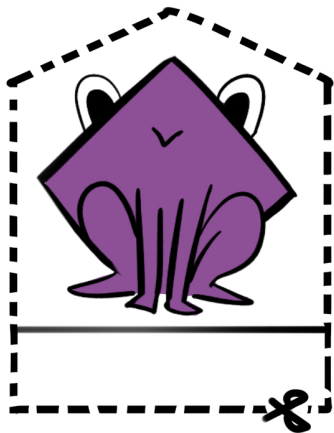


CUT



# LILYPAD POND





# ORDER OF THE TOADS

RECOMMENDED  
AGE 13+

3-5 PLAYERS



NO TOAD IS SAFE.

**Rule Card! No sneaky eyes.**

Every time

(e.g. a mushroom card is played, a 7 card is played)

then, they have to do

(an action! e.g. lap your clothes, whistle, compliment someone's clothes, close your eyes for 3 seconds)

**Rule Card! No sneaky eyes.**

Every time

(e.g. a 5 is played, the played card's value is greater, pattern changes)

then, they have to do

(an action! e.g. check your phone, open your bag, touch your face, lap the draw pile)

**Rule Card! No sneaky eyes.**

Every time

(e.g. an ant card is played, patterns change, a card is drawn)

then, they have to do

(an action! e.g. touch your hair, cough, sniff loudly, say "are you having a nice day?")

**Rule Card! No sneaky eyes.**

Every time

(e.g. a king is played, a fly card is played)

then, they have to do

(an action! e.g. smack your head, say "meow", touch a pencil, laugh, blow your nose)

**Rule Card! No sneaky eyes.**

Every time

(e.g. the pattern changes; a 5 is played)

then, they have to do

(an action! e.g. tap the shoulder of the person next to you, rub your eyes, flip/comb your hair)

**Rule Card! No sneaky eyes.**

Every time

(e.g. a mushroom card is played, a face card is played)

then, they have to do

(an action! e.g. stretch your arms, shrug, drink some water, cough, say "I like your sweater!")

**Rule Card! No sneaky eyes.**

Every time

(e.g. a 9 is played, a flower card is played)

then, they have to do

(an action! e.g. touch the deck, stick out your tongue, wink, ask a question)

**Rule Card! No sneaky eyes.**

Every time

(e.g. a fly card is is played, a king & queen are placed one after another)

then, they have to do

(an action! e.g. say the card's name, stand up, jump, tap the desk 3 times, hold your hands together)

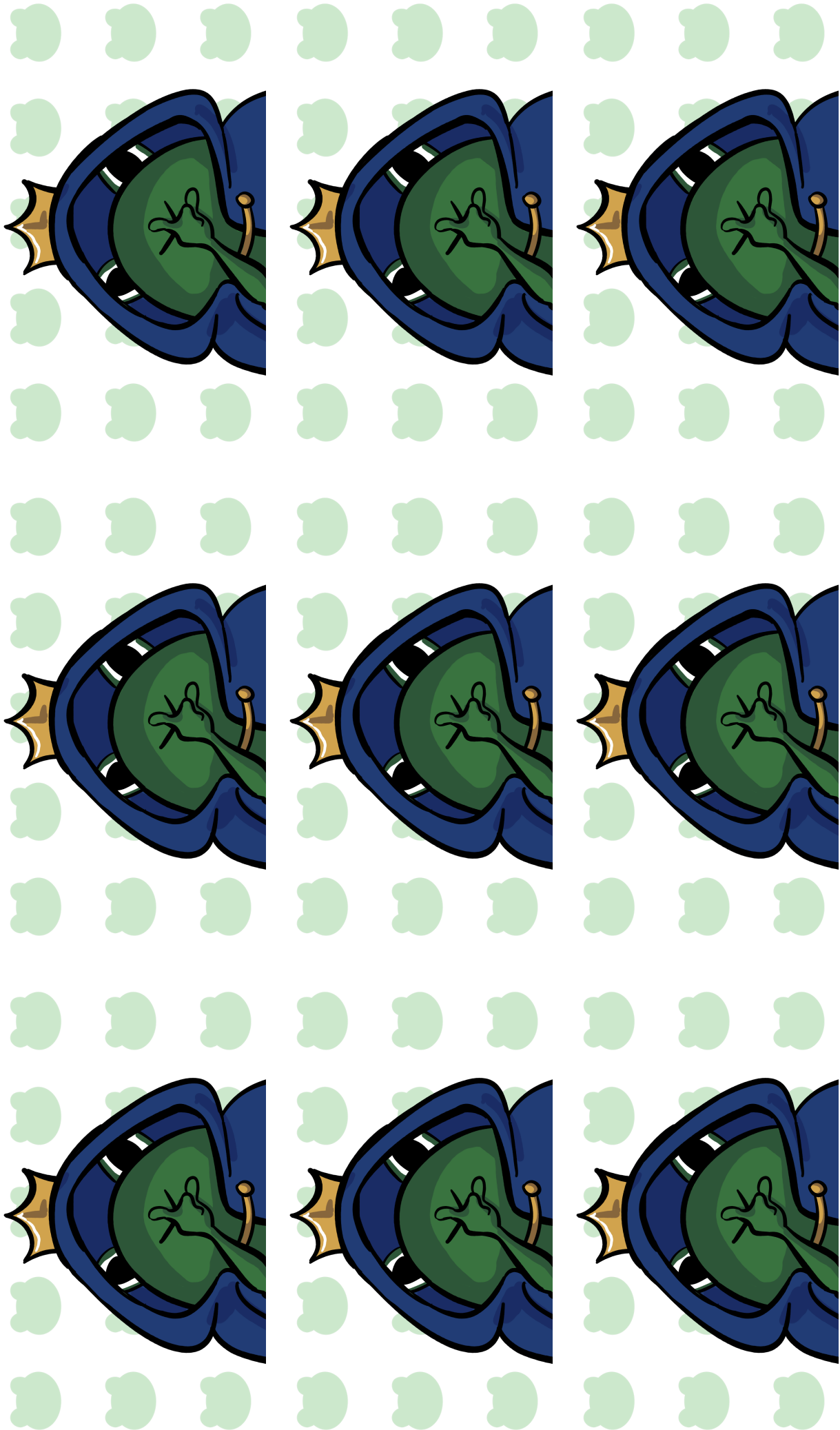
**Rule Card! No sneaky eyes.**

Every time

(e.g. the cards switch color; a number card is played)

then, they have to do

(an action! e.g. play with your hair, bite something, pull on your ear, dance a little, stretch your neck)



**Rule Card! No sneaky eyes.**

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