

# ① elements of Cheese or Font

## CORE

- score
- cheese / font names
- text box

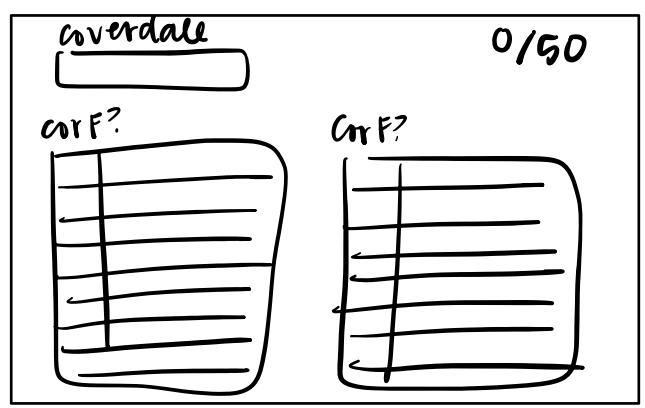
## SUPPORTIVE

- "Enter C or F" directions
- "cheese or font" title
- selection highlighting
- play quiz button

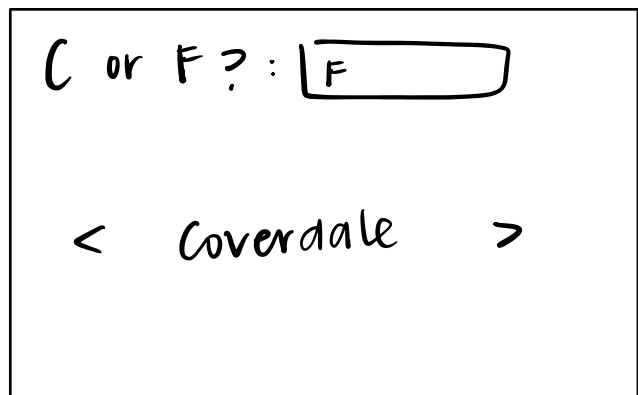
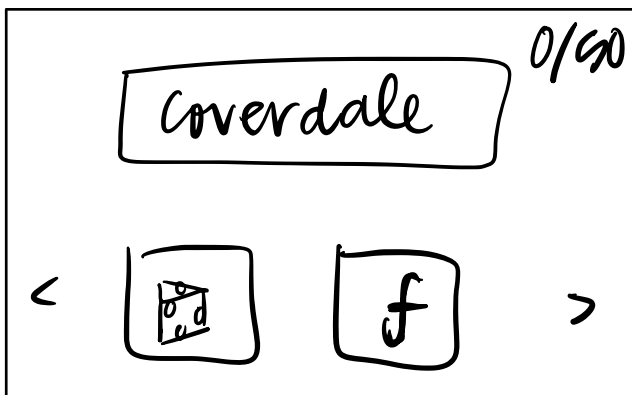
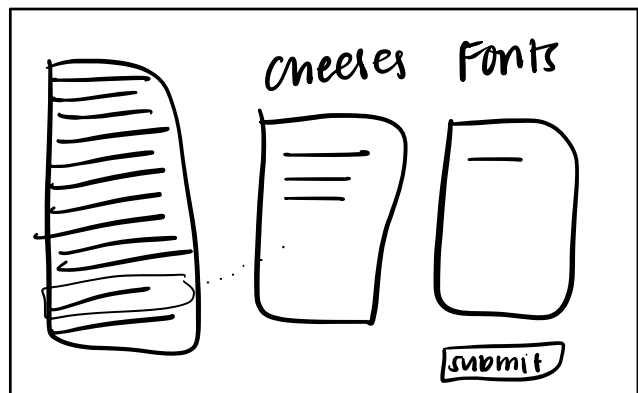
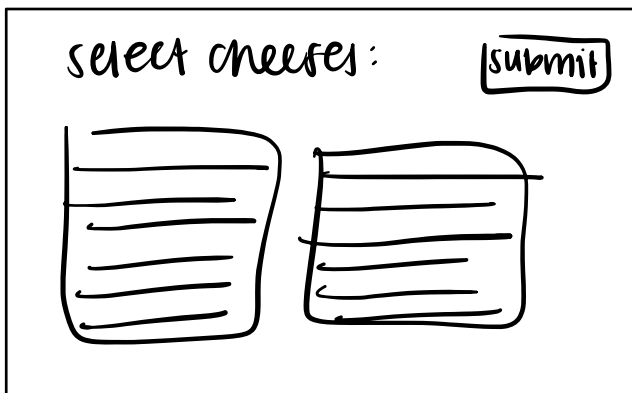
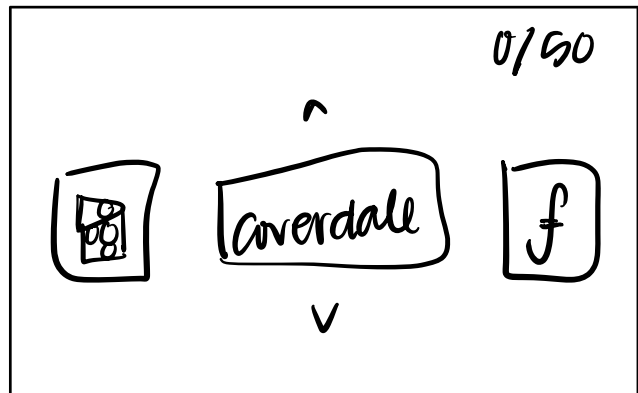
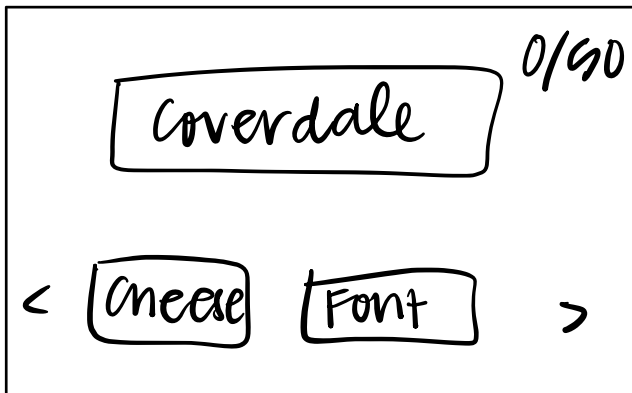
## EXTRANEIOUS

- timer
- give up button
- pause button
- / score
- text when wrong
- colors
- prev / next buttons

# ② sketch of game



# 6 more ways!



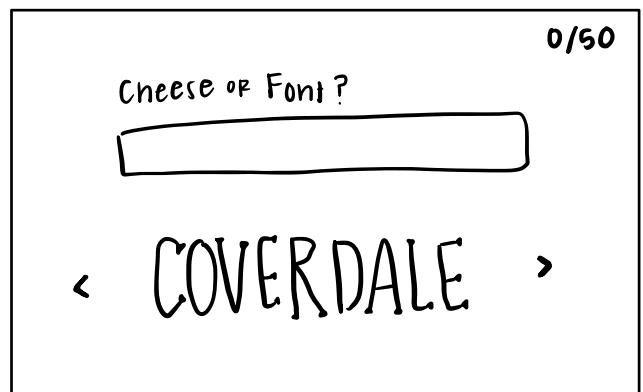
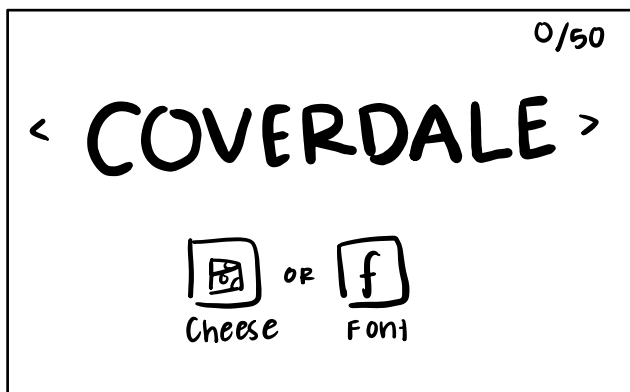
one elem is huge

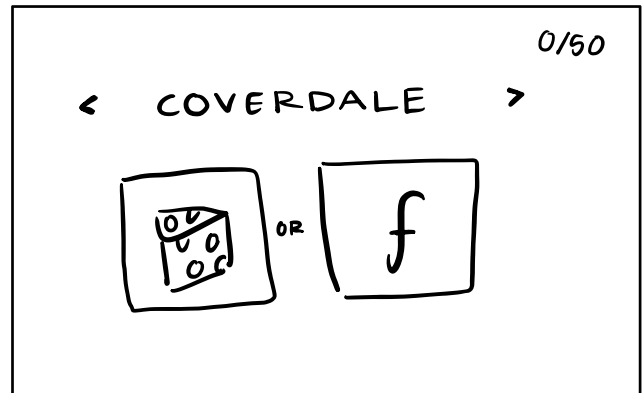
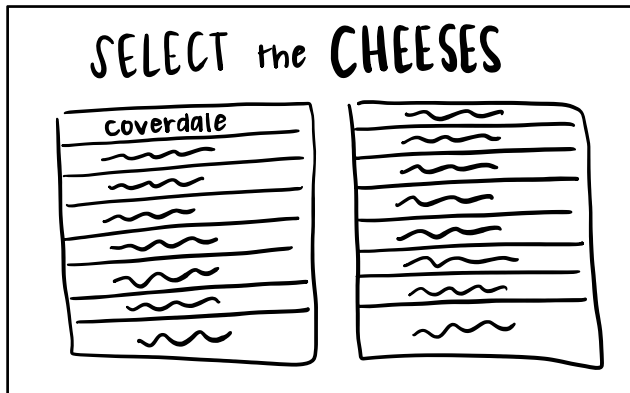


one color



typefaces





## proximity

- group cheese & font options together
- put name of cheese/font near options
- put extraneous info (score, time) together + away from core elements
- put arrows near name of cheese/font to demonstrate toggle of names

