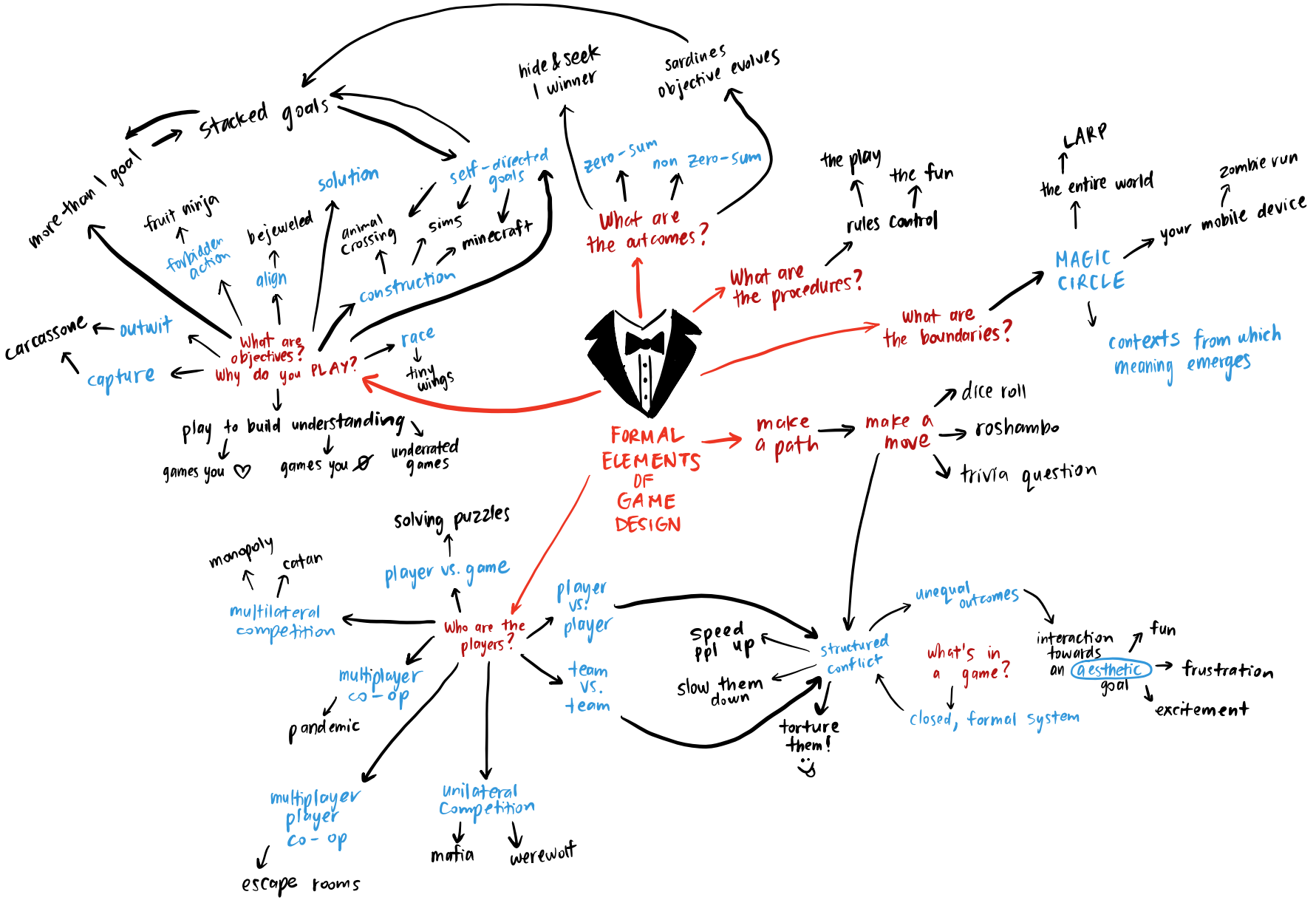
FORMAL ELEMENTS OF GAME DESIGN
What are the outcomes?
hide & seek 1 winner
sardines objective evolves
zero-sum
non zero-sum
What are the procedures?
the play
the fun
rules control
What are the boundaries?
MAGIC CIRCLE
LARP
the entire world
your mobile device
zombie run
contexts from which meaning emerges
make a path
make a move
dice roll
roshambo
trivia question
Stacked goals
more than 1 goal
self-directed goals
solution
fruit ninja
forbidden action
bejeweled
align
animal crossing
sims
minecraft
construction
What are objectives? Why do you PLAY?
carcassone
outwit
capture
race
tiny wings
play to build understanding
games you ♡
games you ⊘
underrated games
Who are the players?
solving puzzles
player vs. game
monopoly
catan
multilateral competition
multiplayer co-op
pandemic
multiplayer player co-op
escape rooms
unilateral Competition
mafia
werewolf
player vs. player
team vs. team
structured conflict
speed ppl up
slow them down
torture them!
unequal outcomes
interaction towards an aesthetic goal
fun
frustration
excitement
what's in a game?
closed, formal system