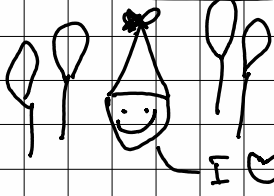
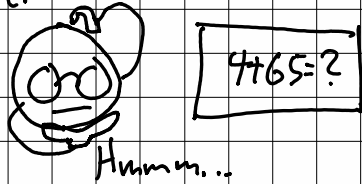


What is a Puzzle???

1. Fun 

2. Has right answer




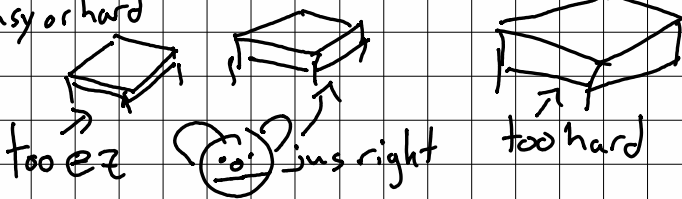
How make fun:

• Novel:





• Not easy or hard

 smart puzzle maker



• Tricky

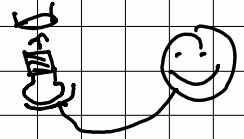
 ← Loki from Marvel

 Subjective!!

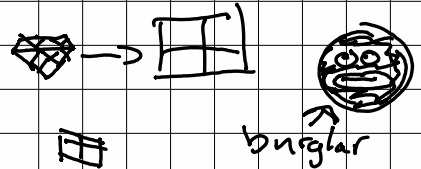
Designing the Puzzle

Types:

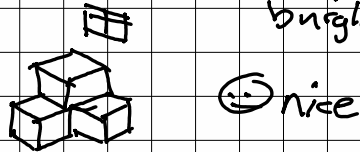
Ordinary use, ordinary object



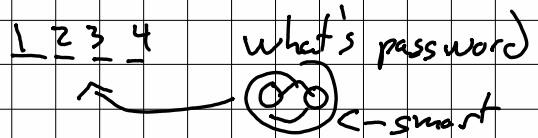
Unusual use of object



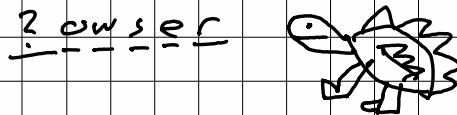
'Building' Puzzles



Info puzzles



Codes



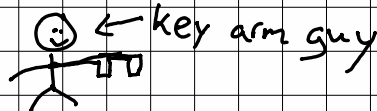
Excluded Middle

$$a + b = c$$

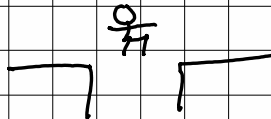
preparing the way

$$me + be = mebe$$

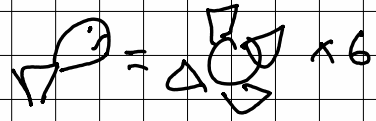
People puzzles



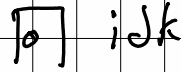
Fitting puzzle



Sequence Puzzles




Logic puzzles



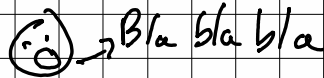
Classic game puzzles



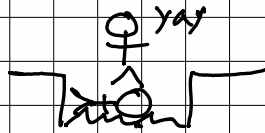
Riddles

penguin in a blender 

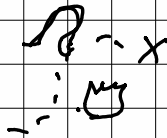
Dialog



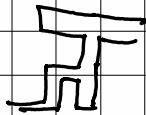
Trial and Error



Alt interface



Maze



Gestalt

