



Three Night Alibi

Procedures and Rules:

1. The moderator will choose a murderer and murderer's assistant. Everyone will be assigned a player identity.
2. The game consists of three rounds. During the round, each player will roll the 6-sided die to move through the board and perform the action specified by the tile.
3. Townspeople, your job is to determine who the murderer is. Use your special abilities to get clues. Observe what alibis other players are giving to see whether there is a potential murderer penalty you notice throughout their speech.
4. You have three rounds to do this!

Special Tiles:

1. (S): Special Ability
2. (M): Mystery Tile
3. (J): Jail Tile
4. (): Alibi Tile (empty)