

EXERCISE 1



- pressing C or F key
- timer
- keeping track of score
- listing chess & font



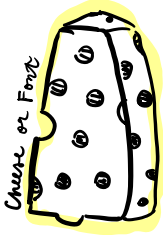
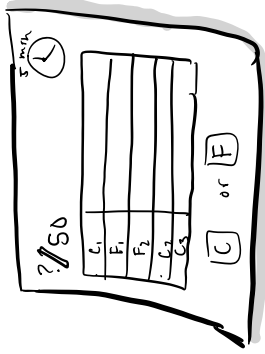
- hints
- coloring of right vs. wrong answers in back ground & font
- occupying two columns of game play
- the table w/ all elements visible at same time
- give up



- extra facts about chess & fonts
- challenging friends
- statistics
- average score
- competitively
- employ

EXERCISE 2

Quick small sketch of game



Completed exercises

EXERCISE 3

come up w/ at least 6 more ways to arrange the most important elements.

