

<p>Stimulus: Rank everyone, from poorest to richest. The 2 poorest players get 7 Florins, followed by 5 Florins the next 2 poorest player, and finally 3 Florins for the 2 richest person</p>	<p>Priority Queue: The richest person determine the next 1st person</p>	<p>SELL</p>
<p>Equity Leveler Rank everyone, from poorest to richest. The richest give the poorest 5 Florins, followed by 3 Florins the next richest and poorest player, and finally 1 Florins for the next richest and poorest player.</p>	<p>Investments: The richest person get 2 tulips, while the person with the most tulips get 8 coins. If there is a tie, all players get 2 tulips or 8 coins respectively.</p>	<p>BUY</p>
<p>Auditing If you have more than 3 tulips, you have to pay 5 coins or pay 1 tulip back.</p>	<p>Taxation: The richest player get taxed 5 Florins, the 2nd richest get taxed 4 Florins, 3rd richest get taxed 3 Florins, 4th richest get taxed 2 Florins, 5th richest get taxed 1 Florins, and the last do not get taxed.</p>	<p>SELL</p>
<p>Increased Demand: Start the counter at 10.</p>	<p>1st person marker After every half year, this marker will be passed to the left</p>	<p>BUY</p>
<p>Inflation: All indicated prices to be increased by 1.</p>	<p>BUY</p>	<p>SELL</p>